

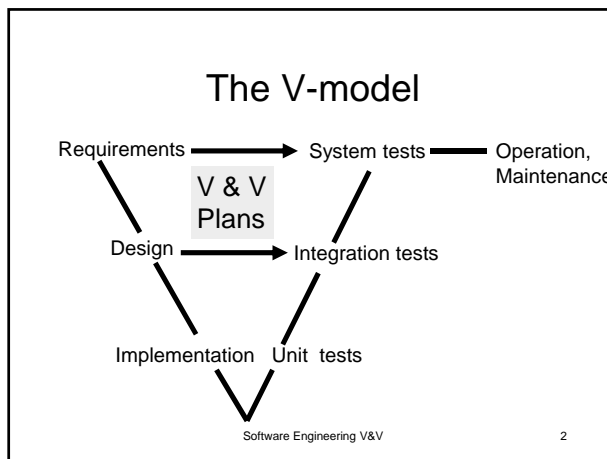
## Validation and Verification

### Inspections [24.3]

### Testing overview [8, 15.2]

- system testing

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## Validation

- Will the product satisfy the customer needs?
- Are we building the right product?

↻

## Verification

- Do we satisfy the requirements?
- Are we building the product right?

↻

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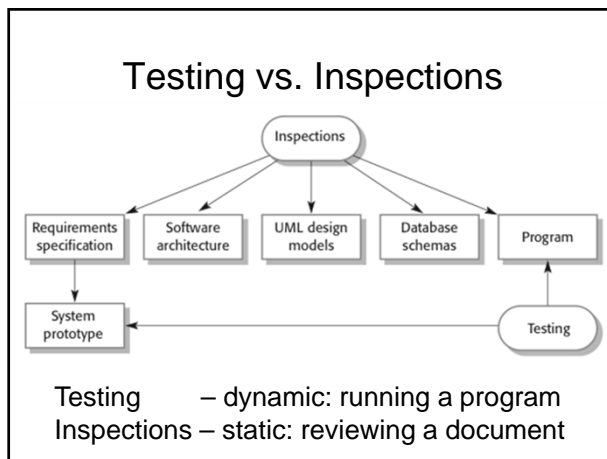
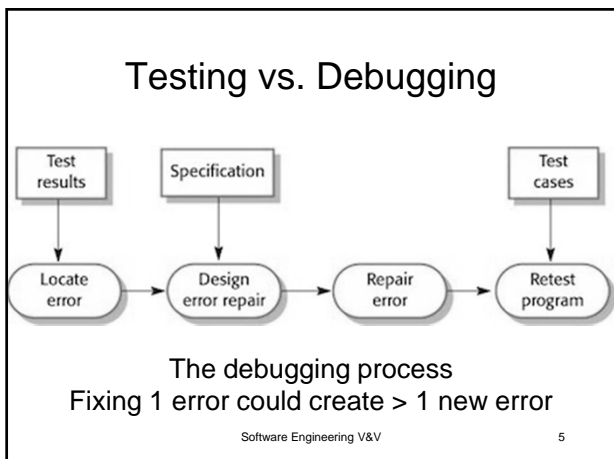
## How much V&V is enough?

- Good enough
- Safe enough
- Competition

- Testing itself does not improve quality
- Costly (maybe impossible!) to increase quality after development

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## Planning

- Determine goals
- Proportion static/dynamic V&V
- Ensure verifiability (req's, design, code)
- Design tests
- Evaluation criteria - what is good enough?
- Tool support
- Time plan
- Documentation

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## Inspections [24.3]

- + Apply to all documents:  
no program needed
- + Quality perspective from the start
- Do not cover emergent properties:  
mostly applies to verification
- Added cost early in the process =
- + Investment in quality

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## Inspection goals

- Finding errors
- Checking adherence to standards
- Readability (code, documentation)
- Collecting data
  - Common errors

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## Inspection pitfalls

- Questioning overall design
  - "This is OK, but I can do better"
- Designing repair during inspection
  - " This is not OK, and I can do better"
- Evaluating people
- Inspection preconditions are not fulfilled

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## Inspection preconditions

- Precise specification: criteria OK/not OK
- Standards known to team members
- A finished item for inspection
- For code inspections [24.3.2]:
  - Syntactically correct code
  - Checklist of common errors

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Figure 24.8 An inspection checklist

Fault class	Inspection check
Data faults	<ul style="list-style-type: none"> <li>• Are all program variables initialized before their values are used?</li> <li>• Have all constants been named?</li> <li>• Should the upper bound of arrays be equal to the size of the array or Size-1?</li> <li>• If character strings are used, is a delimiter explicitly assigned?</li> <li>• Is there any possibility of buffer overflow?</li> </ul>
Control faults	<ul style="list-style-type: none"> <li>• For each conditional statement, is the condition correct?</li> <li>• Is each loop certain to terminate?</li> <li>• Are compound statements correctly bracketed?</li> <li>• In case statements, are all possible cases accounted for?</li> <li>• If a break is required after each case in case statements, has it been included?</li> </ul>
Input/output faults	<ul style="list-style-type: none"> <li>• Are all input variables used?</li> <li>• Are all output variables assigned a value before they are output?</li> <li>• Can unexpected inputs cause corruption?</li> </ul>
Interface faults	<ul style="list-style-type: none"> <li>• Do all function and method calls have the correct number of parameters?</li> <li>• Do formal and actual parameter types match?</li> <li>• Are the parameters in the right order?</li> <li>• If components access shared memory, do they have the same model of the shared memory structure?</li> </ul>
Storage management faults	<ul style="list-style-type: none"> <li>• If a linked structure is modified, have all links been correctly reassigned?</li> <li>• If dynamic storage is used, has space been allocated correctly?</li> <li>• Is space explicitly deallocated after it is no longer required?</li> </ul>
Exception management faults	<ul style="list-style-type: none"> <li>• Have all possible error conditions been taken into account?</li> </ul>

## Automated Static Analysis [15.1.3]

awful, correct C

```
#include <stdio.h>
printarray(Aarray)
int Aarray;
{
printf("%d",Aarray);
}
main()
{
int Aarray[5]; int i; char c;
printarray(Aarray, i, c);
printarray(Aarray);
}
```

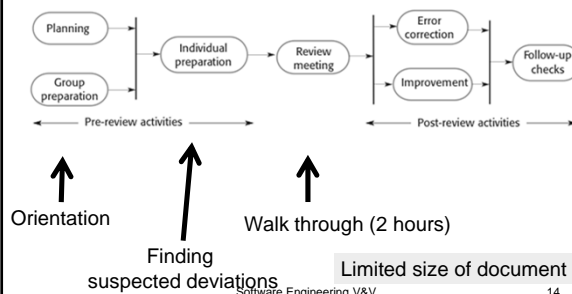
LINT warnings

```
(10) c may be used before set
printarray(Aarray)
(10) i may be used before set
printarray: variable # of
args. (4) :: (10)
printarray: arg.1 used
inconsistently (4) :: (10)
printf returns value which is
always ignored.
```

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## Inspection process



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## Inspection meeting roles

- Chair (organize)
- Scribe (taking notes)
- Author (fixing ... after meeting)
  - Reader (walk through)
- Inspector(s) (find deviations)
  - viewpoints

Inspections require training!

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## What is a test?

- A *test suite* is a set of test cases run together for a single purpose.
- A *test case* consists of
  - Test data
  - Expected outcome (correct answer)
  - Expected behaviour (e.g. response time)

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## The oracle problem

What is the correct answer?

1. ... at least the program didn't crash ...
2. Compute by hand and compare
3. Back-to-back testing
4. The answer is "reasonable"
  - Is the list sorted?
  - Is the yellow ball yellow and round?
  - Is the area of the triangle between ... and ...

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## Classification of testing

- Classification by goal:
  - finding defects
  - acceptance / validation
  - measurement: reliability, performance, ...
- Classification by level
  - system
  - subsystem
  - module

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## Acceptance test (system)

- *Factory acceptance test (FAT)*  
Installation
- *Site acceptance test (SAT)*

### Goals:

- is the contract fulfilled? (verification)
- is the product usable? (validation)

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## Reliability testing

- Requires test data reflecting "normal" operation
- Statistical test [15.2]
  - "random" test

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- Establish the operational profile.
  - from an existing system
  - assumptions about use of new system
- Construct test data reflecting the operational profile (statistically).
- Test: observe the number of failures and the times of these failures.
- Compute the reliability after a statistically significant number of failures.

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## Problems

- Operational profile uncertainty
  - operational profile = real use of the system?
- High costs of test data generation
  - if test data not generated automatically.
- Statistical uncertainty
  - highly reliable systems will rarely fail.
- Recognizing failure
  - conflicting interpretations of a specification.

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## Performance

- Stress test
  - How the system handles increasing / extreme load
  - graceful degrading / total collapse
  - may reveal defects
- Profiling
  - 10% of the code takes 90% of the time

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## Integration / Interface testing

- Top-down vs. Bottom-up
- Needs *scaffolding* stubs for unfinished parts.
- Test for
  - Miscommunication (arguments, ...)
  - Timing (mutex, deadlock)
  - Environmental assumptions (available services, memory, etc.)

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## Reusability

- Back-to-back testing
  - use a previous version of the system (prototype) as the test oracle
- Regression test
  - applies for *all* kinds of test
  - rerun a test suite for every change in the system
  - goal: did the change break anything?

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## Test tools

- Automated testing
  - Record, Replay
- Test environment, *scaffolding*
- Large test suites (stress, statistical test)
- Evaluation
  - Profiling
  - Coverage
- Documentation, traceability

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