

Lecture 6

- Pole placement in state-space form
- Observers
- Feedback from reconstructed states

State feedback controller

$$\begin{array}{ll} \text{Continuous time LTI} & \text{Discrete time LTI} \\ \dot{x}(t) = Ax(t) + Bu(t) & x(t+1) = Ax(t) + Bu(t) \end{array}$$

$$\text{State feedback: } u(t) = -Kx(t)$$

$$\begin{array}{ll} \text{Closed-loop continuous time} & \text{Closed-loop discrete time} \\ \dot{x} = (A - BK)x(t) & x(t+1) = (A - BK)x(t) \end{array}$$

The aim of control is to drive the state vector to zero asymptotically from any initial state x_0 .

$$\begin{array}{ll} \text{Discrete time solution} & \text{Discrete time solution} \\ x(t) = \exp((A - BK)t)x_0, & x(t) = (A - BK)^t x_0, \\ t \in [1, \infty) & t = 0, 1, 2, \dots \end{array}$$

- Controller design: select K so that $A - BK$ corresponds to an asymptotically stable system.
- Stability of the closed-loop system is defined by the eigenvalues of $A - BK$

Pole placement by state feedback

- The feedback gain K can be selected so that $A - BK$ attains arbitrary pre-defined eigenvalues if and only if the controllability matrix has full rank $\text{rank } \mathcal{S}(A, B) = n$

$$\mathcal{S}(A, B) = \begin{bmatrix} B & AB & \dots & A^{n-1}B \end{bmatrix}$$

- The eigenvalues of $A - BK$ are the poles of the closed-loop system, i.e. the roots of the characteristic polynomial

$$\alpha_c(A - BK) = \det(sI - A + BK) = 0$$

- The design procedure that places the eigenvalues of $A - BK$ at a set of desired locations is called pole placement

- Ackermann's formula is used for SISO systems

$$K = \begin{bmatrix} 0 & 0 & \dots & 1 \end{bmatrix} \mathcal{S}(A, B)^{-1} \alpha_c(A)$$

- More advanced algorithms for MIMO system
- If the pair (A, B) is in controllability canonical form, then the pair $(A - BK, B)$ is also in controllability canonical form.

State observers

- The state feedback controller assumes the state vector to be available for measurement.
- The state vector is composed of internal variables that are not necessary measured and their estimates are therefore sought.
- System model is available and can be used for estimation of non-measurable internal variables
- Continuous time: $\dot{x} = Ax + Bu$

$$y = Cx$$

- Discrete time: $x(t+1) = Ax(t) + Bu(t)$

$$y(t) = Cx(t)$$

- With known A and B , a mathematical model can be fed with the same control signal as the system itself

$$\dot{\hat{x}} = A\hat{x} + Bu; \hat{x}(0) = \hat{x}_0; \hat{x} - \text{state estimate}$$

State observers, contd.

- State estimation error for the model

$$\begin{array}{ll} \dot{\hat{x}} = A\hat{x} + Bu & \dot{e} = Ae \\ e(t) = x(t) - \hat{x}(t) & e(t) = \exp(Ae)(x_0 - \hat{x}_0) \end{array}$$

- When A has all the eigenvalues in the left half-plane $e(t) \rightarrow 0, t \rightarrow \infty$

- What to do when A does not give fast enough convergence or unstable?

- Use feedback! $e(t)$ cannot be measured but $Ce(t)$ can be.

$$\begin{array}{l} Ce(t) = Cx(t) - C\hat{x}(t) = y - \hat{y}; \hat{y} = C\hat{x} \\ \dot{e} = Ae - LCe \end{array}$$

- Observer:

$$\dot{\hat{x}} = A\hat{x} + Bu + L(y - \hat{y}) \quad \hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(y(t) - \hat{y}(t))$$

Design of state observers

- The feedback gain L is selected to make the state estimation error to go to zero asymptotically

$$\dot{e} = (A - LC)e \quad e(t+1) = (A - LC)e(t)$$

- Design problem: choose L so that all eigenvalues of $A - LC$ are within the stability domain.

- Note: any square matrix A has the same eigenvalues as A^T .

$$\det(sI - A + LC) = \det(sI - A^T + C^T L^T) = 0$$

- Controller: If (A, B) is a controllable pair then the eigenvalues of $A - BK$ can be assigned arbitrarily by the choice of K .

- Observer: If (A, C) is an observable pair then the eigenvalues of $A - LC$ can be assigned arbitrarily by the choice of L .

- If (A, B) is an observable pair then (A^T, B^T) is an observable pair.
- Observer design can therefore be reduced to controller design by pole placement in $A^T - C^T L^T$ that gives the value of L .

Feedback from reconstructed states

Plant in state space form:

$$\dot{x} = Ax + Bu \quad x(t+1) = Ax(t) + Bu(t)$$

$$y = Cx \quad y(t) = Cx(t)$$

Observer to estimate the states from the output

$$\dot{\hat{x}} = A\hat{x} + Bu + L(y - \hat{y}) \quad \hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(y(t) - \hat{y}(t))$$

Feedback stabilizing controller from estimated states:

$$u(t) = -K\hat{x}(t)$$

Feedback stabilizing controller with reference signal

$$u(t) = -K\hat{x}(t) + r(t)$$

The closed-loop system:

$$\dot{x} = Ax + Bu \quad x(t+1) = Ax(t) + Bu(t)$$

$$\dot{e} = (A - LC)e \quad e(t+1) = (A - LC)e(t)$$

Feedback from reconstructed states, contd

Closed-loop system in state-space form

$$\begin{bmatrix} \dot{\hat{x}} \\ \dot{e} \end{bmatrix} = \begin{bmatrix} A - BK & BK \\ 0 & A - LC \end{bmatrix} \begin{bmatrix} \hat{x} \\ e \end{bmatrix} + \begin{bmatrix} B \\ 0 \end{bmatrix} r$$

$$y = \begin{bmatrix} C & 0 \end{bmatrix} \begin{bmatrix} \hat{x} \\ e \end{bmatrix}$$

- Transfer function $Y(s) = W(s)R(s)$ $W(s) = C(sI - A + BK)^{-1}B$
- The state estimation error is not controllable but observable
- Characteristic polynomial of the closed-loop system

$$\det(sI - A + BK) \det(sI - A + LC) = 0$$

- The closed-loop system is stable whenever the following systems are stable:

$$\dot{e} = (A - LC)e \quad \dot{\hat{x}} = (A - BK)\hat{x}$$

- The dynamics of the observer should be faster than the dynamics of the state feedback controller to alleviate the impact of the state estimation error on the controller performance

Summary

- For a controllable LTI system with measurable state vector its dynamics can be arbitrarily changed by a static state feedback.
- For an observable system, all the state variables can be estimated from measurements of the input and the output by an observer.
- For an observable and controllable system, its dynamics can be arbitrarily changed by feeding back the estimates of the state variables provided by a state observer.
- The observer and controller design in an observer-based controller should be performed so that the observer dynamics is much faster than the controller dynamics.